**Pseudocode Logic for TaxCalculationGUI Application**

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Logic for Generate Button Click Event

{

1. declare int variable named **tax** – assigned 6
2. declare double variable named **tax\_2** – assigned 0.06
3. declare double variable **usersInput** –assign it to user’s input textbox.text after converting it to double
4. call overload method passing parameters – **tax** and **usersInput**
5. call overload method passing parameters –**tax\_2** and **userInput**
6. set **Focus()** to textbox
7. set **SelectAll()** to textbox

}

Logic for Tax Calculation Method

{

1. multiply (double)**tax** and **user’s input** resulting in a new variable named **result**
2. display the **tax**, **user’s input** and **result**

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